

Making Faces

The workshops in this package are designed to be used as stand alone sessions, as full day workshops taking sequentially, or with sessions from other packages.

Scarborough Faces

This led workshop will investigate the portraits within the collection. Pupils will explore the many ways in which artists told stories about the person in the portrait using objects. Pupils will then get the chance to arrange their own portrait using objects from the collection. A fun and novel way of telling a story.

Location: Art Gallery

Session Time: 60 minutes

QCA: A&D 1a, 3a, History unit 12

Cost: £2 per pupil, minimum £30

Making Faces

This is a practical based workshop. Pupils will explore the different ways of representing hair, skin and fabric in art. A variety of materials will be used to help develop their skills and techniques. All aspects will relate closely to the collections.

Location: Scarborough Collections (if booked separately from 'Scarborough Faces' a 20 minute tour of the Art Gallery is added)

Session Time: 90 minutes

QCA: A&D 1a, 3a

Cost: £2 per pupil, minimum £30

Image. *Madame Ennui* by Matthew Smith (1925)

Face to Face

Portraits don't have to be paintings. In this led workshop pupils will be allowed to explore the variety of media that artists work with. They will then produce a portrait in their chosen media. Work will then be displayed in the Art Gallery.

Location: Scarborough Collections (if booked separately from 'Scarborough faces a 10 minute tour of the Art Gallery is included)

Session Time: 90 minutes

QCA: A&D 1a, 3a

Cost: £2 per pupil, minimum £30

A Grand Night Out

Taking F S Muschamp's lively depiction of 'Scarborough Spa at Night' as it's starting point, use the original and replica Victorian objects to help pupils construct their own self portrait. This loans box contains other curriculum linked activities.

Location: Loans Box

Session Time: One week

QCA: A&D 1a, 3a; History unit 12

Cost: £20 per week



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'Oh I do like to be'

The workshops in this package are designed to be used as stand alone sessions, or as full day workshops taking sequentially, or with sessions from other packages.

It's quicker by rail

In this led workshop pupils are introduced to the North Yorkshire coastline. Pupils are then asked to go back in time and imagine they were packing to go on a holiday in the Victorian times. After packing there will be a led walk along South Bay.

Location: Rotunda Museum & South Bay

Session Time: 120 minutes

QCA: Geography unit 4, History unit 3

Cost: £2 per pupil, minimum £30

Come to Scarborough

Tourism in Scarborough took off in the Victorian era with the coming of the railways. With this came fun, bright and engaging posters to promote the area. This practical workshop will lead pupils through a series of skills to produce their own tourism poster. Will they choose to promote Scarborough?

Location: Scarborough Collections (if booked separately from 'It's quicker by rail a 20 minute tour of the Rotunda Museum is added)

Session Time: 60 minutes

QCA: Geography unit 4, A&D 2b

Cost: £2 per pupil, minimum £30

A Historical Holiday

This fun interactive role play workshop will allow pupils to feel what it would have been like to be a Victorian child going to the seaside. Dressing up, role play and discussion will invoke a real sense of wonderment. They will produce a large scale postcard to send home.

Location: Art Gallery & Scarborough Collections

Session Time: 60 minutes

QCA: History unit 3, A&D 2b

Cost: £2 per pupil, minimum £30

What have you collected?

After a led walk along South bay collecting shells pupils will explore variation amongst their finds. They will use science to produce a key to the Scarborough's South Bay. An appreciation of safe and sensible collecting will be covered too.

Location: Rotunda Museum & South Bay

Session Time: 120 minutes

QCA: Science unit 2c

Cost: £2 per pupil, minimum £30



Objects with meanings

The workshops in this package are designed to be used as stand alone sessions, or as full day workshops taking sequentially, or with sessions from other packages.

Life through objects

This led workshop will explore the meanings behind some of the Art Gallery's most popular still life paintings. The meanings behind the use of objects will be developed which will culminate in pupils arranging their own still life from objects in the collection.

Location: Art Gallery

Session Time: 60 minutes

QCA: A&D 5a

Cost: £2 per pupil, minimum £30

Real Life

Pupils are introduced to a Scarborough character, their life story and more. Through the collections in our store, pupils will select items that tell the story of the character. Once the still life is set pupils will record it using a variety of media.

Location: Scarborough Collections (if booked separately from 'Life through objects a 20 minute tour of the Art Gallery is added)

Session Time: 90 minutes

QCA: A&D 5a

Cost: £2 per pupil, minimum £30

Telling Tales

The characterful objects in this box have been selected to stimulate creative writing, storytelling and drama. What special powers do objects have? What would happen if they came to life? Select an object and tell your tale through a painting, story or drama.

Location: Loans Box

Session Time: One week

QCA: A&D 5a, History unit 2

Cost: £20 per week

Old Mod Cons

An introduction to some of the more weird and wonderful objects used in the Victorian home, illustrating changes in design, technology, materials and domestic life. This session brings an extra dimension to projects on life in 19th century Britain or homes long ago.

Location: In school session

Session Time: 60 minutes

QCA: A&D 5a, History unit 2

Cost: £2 per pupil, minimum £30



Talking Buildings

The workshops in this package are designed to be used as stand alone sessions, or as full day workshops taking sequentially, or with sessions from other packages.

Buildings Hunt

This self led resource introduces pupils to Scarborough Museum Trust's key buildings through detective work. Using clues and picture pupils will explore the important architecture of the Art Gallery and Rotunda Museum.

Location: Art Gallery & Rotunda Museum

Session Time: 60minutes

QCA: A&D unit 2c

Cost: £20 for resources

Talking Buildings

Follow our Visitor Services Assistants as they introduce our buildings to you, and their hidden history. Pupils will be given detailed accounts of the history to some of Scarborough's iconic buildings. *This is only available as part of a package.*

Location: Art Gallery & Rotunda Museum

Session Time: 30 minutes

QCA: A&D unit 2c, History unit 2 & 12

Cost: £2 per pupil, minimum £30

Making Scarborough

Pupils will use a variety of printing techniques in this led workshop to create a large scale print of the Rotunda Museum or Scarborough Art Gallery. They will use the rubbings taken during the guided tour as inspiration for this print.

Location: Scarborough Collections (a guided tour of the buildings is included in this session)

Session Time: 90 minutes

QCA: A&D unit 2c, History unit 2 & 12

Cost: £2 per pupil, minimum £30

Sinbad the Seagull's Scarborough Mystery Tour

Join in the adventures of Sinbad the Seagull as he circles over a colourful map of Scarborough. Help him find the intriguing objects that he finds around the town and explore aspects of local history and geography

Location: In school session

Session Time: 60 minutes

QCA: Geography unit 1 & 6, History unit 3

Cost: £2 per pupil, minimum £30



M2S Loans Box

Five fabulous boxes that will inspire creativity and support excellence and enjoyment across the curriculum. Each box contains original museum artefacts, supplementary material and cross curricular links and activities. The boxes provide excellent support to any visit you make to our venues.

A Grand Night Out

How did wealthy holiday makers entertain themselves in Scarborough? Taking F Sidney Muschamp's lively depiction of 'Scarborough Spa at Night' as its starting point, this box uses paintings, photographs, music and original replica 19th century clothing to bring this period to life.

Mystery Objects

Are you ready for the mystery object challenge? Use this versatile box, which offers you the chance to explore a selection of puzzling and intriguing items, to investigate the wonderful meanings behind our museum artefacts.

Telling Tales

The characterful objects in this box have been selected to stimulate creative writing, storytelling and drama. What special powers do objects have? What would happen if they came to life? Select an object and tell your tale through a painting, story or drama.

The Rock Box

Discover the amazing geology of Scarborough's Dinosaur Coast with this stunning selection of rocks and fossils. Step back in time to an age when Scarborough was covered by tropical Jurassic seas and swamp forests, home to fascinating marine creatures and dinosaurs. Over 200 million years of local history and geography in a box.

Fantastic plastic

From brooches to beakers and toys to telephones these objects illustrate the astonishing versatility of plastic, a 'modern' material that has been moulded into different shapes by people for over 100 years! The box is full of surprises, including a plastic made from beetle spit ...

Location: Schools

Loan time: One week

NC: Art & Design, Citizenship, Geography, History and Science

Cost: £20 per week



Object handling sessions

Our knowledgeable and enthusiastic learning team will deliver object handling sessions within your school. Sessions focus on enquiry, discovery, problem solving and creative thinking.

Every Rock Tells a Story

How are fossils formed and what can they tell us? This session uses rocks and fossils to bring to life the distant Jurassic past when dinosaurs ruled the Earth and ammonites, plesiosaurs and ichthyosaurs filled the seas.

Making Sense

What can objects tell us about the people who made, owned and used the? Presented with 'mystery objects' your class will become Object Detectives, observing, recording, questioning and interpreting the evidence they contain.

Toys & Games

How did children and adults entertain themselves before televisions, computers and MP3 players. Try out a range of toys and games from the past, including playground games, souvenirs from Scarborough, Victorian parlour games and ancient board games.

Sinbad the Seagull's Scarborough Mystery Tour

Join in the adventures of Sinbad the Seagull as he circles over a colourful map of Scarborough. Help him find the intriguing objects that he finds around the town and explore aspects of local history and geography

Best of luck

Why do we touch wood for luck and carry lucky mascots? Using objects from our fascinating collection of Mr W J Clarke, of Scarborough, this session asks why people in the past felt the need for charms to bring good fortune and ward off illness and catastrophe, and why similar beliefs persist in our scientific age.

Location: Schools

Session time: 60 minutes

NC: Art & Design, Citizenship, Geography, History and Science

Cost: £2 per pupil, minimum £30

